

Robbie Reid
Rigging TD and Animator

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Last Update: August 2016
DOB: 20/09/1990

Phone: + 61 450 848 033
Location: Brisbane, Australia
Citizenship 1: Australia
Citizenship 2: United Kingdom

Profile

I have strong values for content creation including dedication to projects, eagerness to learn new proficiencies and a constant desire to bolster my skill set. My experience as a worker, leader and educator inspires me to maintain a unifying and enjoyable group dynamic in any production environment. I love to inspire, support, teach and learn from others within the industry.

Educational Background

2008 – 2010 Bachelor of Arts in Multimedia Design
Curtin University of Technology, Western Australia

Software and Coding Language Background

Experienced (7 - 12 years) Autodesk Maya, Adobe Photoshop, Adobe Flash/Animate
Adept (2 - 6 years) Adobe After Effects
Beginner (1 year) Pixologic Zbrush, Dragonframe, MEL, HTML/CSS

Professional Work (Industry)

Jan 2016 – June 2016 Junior Rigging TD / Animator
Alt VFX, Brisbane

- Rigger on commercial productions for international and domestic clients
- Primary roles include character rigging, motion-capture wrangling and asset integration
- Secondary roles include character animation

Sept 2013 – Feb 2015 Junior Animator / CG generalist
PIXOMONDO, Beijing

- Animator on commercial and film productions for both international and domestic clients
- Primary roles include character animation and rigging
- Secondary roles include traditional animation, modelling, basic texturing and basic rendering

Feb 2011 – July 2013 Sessional Tutor

June 2015 – Dec 2015 *Curtin University of Technology, Western Australia and Open Universities Australia*

- On campus tutor for Digital Design coursework through Curtin University
- Online tutor for Animator Design Introduction through Open Universities Australia (OUA)
- Tutor of five units on campus and developer of two for OUA coursework
- Units covered include 2D animation, 3D workflow and portfolio development
- Primary roles include standard coursework, weekly critique and feedback, technical assistance, creation of marking keys, evaluation of assessments and equation of marks

Professional Work (Freelance)

Sept 2011 – Present Freelancer
Personal Business

- Freelancer for international and domestic clients
- Projects include commercials, film and project consultation
- Primary roles include animation and rigging
- Secondary roles include generalist work such as modelling, texturing and rendering

References

Jordan McInnes, Lead Rigger *jordan@altvfx.com*
Alt VFX Brisbane

Wil Manning, VFX Supervisor *wil@bangbangfilms.com*
BangBang Films Beijing

Jan Heinze, COO *jan.heinze@pixomondo.com*
PIXOMONDO Beijing